

### **Creature Information**

as compiled by David Carter of Epic MegaGames

Last revised: 12/10/1996

# -----<u>The Bad Guys</u>

#### lame

Description



**STATISTICS** 

Size: 9 feet tall Speed: Slow Agility: Clumsy

Vertices: 221 Polygons: 438 Mesh Status: 100% complete

Texture Status: 100% complete Animation Status: 100% complete Al: 0%(N/A)



Name

Description

**STATISTICS** 

Size: 12 feet tall Speed: Slow Agility: Clumsy

Vertices: 221 Polygons: 438 Mesh Status: 100% complete

Texture Status: Unknown Animation Status: 100% complete Al: 0%(N/A)



Name
Description

**STATISTICS** 

Size: 5 feet long Speed: Fast Agility: Agile

Vertices: 135 Polygons: 269 Mesh Status: 100% complete

Texture Status: 100%complete Animation Status: 100% complete Al: 0%(N/A)



Name Description

**STATISTICS** 

Size: 8 feet tall Speed: Fast Agility: Agile

Vertices: 383 Polygons: 674 Mesh Status: 100% complete

Texture Status: 100%complete Animation Status: 100% complete Al: 0%(N/A)





**STATISTICS** 

Size: 12 feet tall Speed: Fast Agility: Agile

Vertices: 383 Polygons: 674 Mesh Status: 100% complete

Texture Status: UNKNOWN Animation Status: 100% complete Al: 0%(N/A)





Size: 10 feet long Speed: Slow Agility: Clumsy

Vertices: 100 Polygons: 196 Mesh Status: 100% complete

Texture Status: 100%complete Animation Status: 100% complete Al: 0%(N/A)



**Name** 

Description

STATISTICS

Size: 6 feet long Speed: Fast Agility: Agile

Vertices: 103 Polygons: 180 Mesh Status: 100% complete

Texture Status: UNKNOWN Animation Status: 25% complete Al: 0%(N/A)

Name
Description



**STATISTICS** 

Size: 7 feet tall Speed: Fast Agility: Agile

Vertices: 239 Polygons: 474 Mesh Status: 100% complete

Texture Status: UNKNOWN Animation Status: 100% complete Al: 0%(N/A)



Name
Description

**STATISTICS** 

Size: 6 feet tall Speed: Fast Agility: Agile

Vertices: 239 Polygons: 474 Mesh Status: 100% complete

Texture Status: UNKNOWN Animation Status: 100% complete Al: 0%(N/A)





**STATISTICS** 

Size: 4 feet wide Speed: Slow Agility: Human

Vertices: 303 Polygons: 602 Mesh Status: 100% complete

Texture Status: 100% complete Animation Status: 100% complete Al: 0%(N/A)



Name
Description

**STATISTICS** 

Size: 3 feet long Speed: Slow Agility: Human

Vertices: 99 Polygons: 194 Mesh Status: 100% complete

Texture Status: UNKNOWN Animation Status: 0% complete Al: 0%(N/A)

Name

Description

\*SPECIAL NOTE\*



**STATISTICS** 

Size: 1.5 feet long Speed: Human Agility: Agile

Vertices: 119 Polygons: 204 Mesh Status: 100% complete

Texture Status: UNKNOWN Animation Status: 0% complete Al: 0%(N/A)

Name
Description
\*SPECIAL NOTE\*



**STATISTICS** 

Size: 14 feet across Speed: Fast Agility: Human

Vertices: 151 Polygons: 283 Mesh Status: 100% complete

Texture Status: 0% complete Animation Status: 0% complete Al: 0%(N/A)





Size: 30 feet tall Speed: Human Agility: Clumsy

Vertices: 257 Polygons: 478 Mesh Status: 100% complete

Texture Status: 0% complete Animation Status: 0% complete Al: 0%(N/A)



Name

Description

**STATISTICS** 

Size: 8 feet long Speed: Slow Agility: Clumsy

Vertices: 201 Polygons: 398 Mesh Status: 100% complete

Texture Status: UNKNOWN Animation Status: 20% complete Al: 0%(N/A)





**STATISTICS** 

Size: 4 feet wide Speed: Fast Agility: Agile

Vertices: 219 Polygons: 418 Mesh Status: 100% complete

**Texture Status: 0% complete Animation Status: 0% complete** AI: 0%(N/A)



**STATISTICS** 

Size: 6 feet long **Speed:** Human **Agility: Human** 

Vertices: 203 Polygons: 323 Mesh Status: 100% complete

**Texture Status: 0% complete Animation Status: 0% complete** AI: 0%(N/A)



**STATISTICS** 

Size: 6 feet long Speed: N/A Agility: N/A

Vertices: 74 Polygons: 125 Mesh Status: 100% complete

**Texture Status: 0% complete Animation Status: 0% complete** AI: 0%(N/A)





**STATISTICS** Size: 16 feet tall

Speed: Fast **Agility: Agile** Vertices: 255

Mesh Status: 100% complete Polygons: 507

**Texture Status: UNKNOWN Animation Status: 0% complete** AI: 0%(N/A)



Name

Description

**STATISTICS** 

Size: 16 feet across Speed: Fast Agility: Human

Vertices: 244 Polygons: 462 Mesh Status: 100% complete

Texture Status: 100% complete Animation Status: 40% complete Al: 0%(N/A)

Name

Description



STATISTICS

Size: N/A Speed: N/A Agility: N/A

Vertices: N/A Polygons: N/A Mesh Status: N/A

Texture Status: N/A Animation Status: N/A AI: 0%(N/A)

Name

Description



**STATISTICS** 

Size: N/A Speed: N/A Agility: N/A

Vertices: N/A Polygons: N/A Mesh Status: N/A

Texture Status: N/A Animation Status: N/A Al: 0%(N/A)

Name

Description

\*SPECIAL



Size: N/A Speed: N/A Agility: N/A

Vertices: N/A Polygons: N/A Mesh Status: N/A **Texture Status: N/A** 

**Animation Status: N/A** AI: 0%(N/A)



**STATISTICS** 

Speed: N/A Size: N/A Agility: N/A

Vertices: N/A Polygons: N/A Mesh Status: N/A

**Animation Status: N/A Texture Status: N/A** AI: 0%(N/A)



**STATISTICS** 

Size: N/A Speed: N/A Agility: N/A

Vertices: N/A Polygons: N/A Mesh Status: N/A

**Texture Status: N/A Animation Status: N/A** AI: 0%(N/A)



**STATISTICS** 

Size: N/A Speed: N/A Agility: N/A

Vertices: N/A Polygons: N/A Mesh Status: N/A

**Animation Status: N/A Texture Status: N/A** AI: 0%(N/A)

-- The Good Guys

# Name Description



#### **STATISTICS**

Size: 5.75 feet tall Speed: Human Agility: Human

Vertices: 284 Polygons: 544 Mesh Status: 100% complete

Texture Status: 0% complete Animation Status: 0% complete Al: 0%(N/A)

#### Name

**Description** 



**STATISTICS** 

Size: 6 feet tall Speed: Human Agility: Human

Vertices: 293 Polygons: 568 Mesh Status: 100% complete

Texture Status: 0% complete Animation Status: 0% complete Al: 0%(N/A)

vame

Description



Size: 6.25 feet tall Speed: Human

Agility: Human
Mesh Status: 100% complete Polygons: 490 Animation Status: 0% complete Vertices: 255

AI: 0%(N/A) **Texture Status: UNKNOWN** 

## -----The Other Guys



Name

**Description** 

**STATISTICS** 

Size: 8 feet long Speed: Slow Agility: Clumsy

Vertices: 161 Polygons: 316 Mesh Status: 100% complete

Texture Status: UNKNOWN Animation Status: 15% complete Al: 0%(N/A)

34

Name

Description

**STATISTICS** 

Size: 2 feet across Speed: Fast Agility: Agile

Vertices: 16 Polygons: 22 Mesh Status: 100% complete

Texture Status: 0% complete Animation Status: 0% complete Al: 0%(N/A)

Name

Description



**STATISTICS** 

Size: .5 feet long Speed: Fast Agility: Agile

Vertices: 16 Polygons: 16 Mesh Status: 100% complete

Texture Status: 0% complete Animation Status: 100% complete Al: 0%(N/A)



**Name** 

**Description** 

**STATISTICS** 

Size: 1 feet long Speed: Human Agility: Agile

Vertices: 16 Polygons: 28 Mesh Status: 100% complete

Texture Status: 0% complete Animation Status: 0% complete Al: 0%(N/A)

4 4

Name
Description

**STATISTICS** 

Size: see description Speed: Fast Agility: Human

Vertices: 70 Polygons: 84 Mesh Status: 100% complete

Texture Status: 0% complete Animation Status: 0% complete Al: 0%(N/A)